8.a.) vii. Spitting will result in immediate disqualification from the competition in a five (5) seconds penalty.

8.f.) vi. Athletes are allowed to use the handrailing of their treadmill for mounting/dismounting. Additionally can be used in case of emergency for avoiding falling. Contact with the handrail cannot be longer than three (3) seconds.

8.g.) iv. The bike segment is finished when the virtual avatar crosses the virtual finish line. Athletes can dismount their bike by having one complete foot contact with the ground only when the bike segment has been completed and the relevant message is shown on the screen in front of them. They cannot jump off the bicycle and leave their avatar rolling to the end of the bike segment. This action will result in immediate disqualification.

8.g.) v. Drafting is allowed. Normal draft function will be enabled in the software. Drafting may be allowed. The athletes will be informed about this during the athletes’ briefing. If drafting is allowed, normal draft function will be enabled in the software. Drafting Zone rules do not apply in either scenario as drafting features will be solely applied via the software solution.

8.h.) i.1. If 3 or fewer athletes are impacted the stage will continue. If the technical failure is fixed during the stage and impacted athletes manage to finish the stage before the last non-affected athlete of that stage, they will receive their actual finish time. Otherwise the impacted athletes will receive the same time as the last non-affected athlete finishing the same stage. These athletes will be allowed to continue to the next stage.